

Kwantlen Polytechnic University Cricket Rules & Regulations

General Rules

Review the following rules and regulations to refresh your understanding of Cricket. These will be posted online if you would like to refer back to them throughout the semester:

www.kpu.ca/sportrec/drop-in

KPU Drop In/Intramural Policies

All participants are expected to follow the KPU code of conduct and respect the Coordinator, officials, sport and opposition. KPU encourages sportpersonship and fun. When participating in sports and recreation it is a tendency to get competitive, this is encouraged but aggressive behavior and language is not. If this is an issue you and whoever is associated with you (including spectators) will be asked to leave the premise. Depending on the severity, you may be asked to permanently leave from the sport drop-in/league for the rest of the semester.

All participants must have their **KPU STUDENT/STAFF ID** with them before playing.

Authority

If any individual has questions or concerns regarding Cricket, please contact sportrec@kpu.ca or the Sport and Recreation Programs Coordinator, julia.nobauer@kpu.ca.

Sportpersonship

Please play safely in a respectful manner and with good spirit at all times with opposing players and KPU Sport & Rec staff. Derogatory language, fighting, hate speech or any such verbal or physical abuse will not be tolerated. Any player not abiding by the rules and regulations will be removed from the sport drop-in/league.

Officiating

All drop-in sports will be self-officiated. Any disputes must be resolved between the 2 teams.

Dress Code

Must have appropriate athletic pants/shorts and shoes. NO JEANS.

Equipment

All equipment is supplied.

Game Play

All games will be played at Newton Athletic Park Cricket field. Games will be drop-in style therefore each game may have varying numbers of people/team every week. Pinnies will be provided to distinguish 1 team from another. All games will be drop-in style with no referee officiating, teams will make own calls.

1. **Start of Game:** Teams will rock, paper, scissors for first possession. The team who won rock, paper, scissors will choose to start in the field or at bat.
2. **Game Play:** One team will bat while the other team will bowl and field.
 - a. The aim of the batting team is to score runs.
 - b. The aim of the fielding team is to bowl the players out to end the inning.
 - c. Depending on the amount of players day of will dictate the amount of outs the team needs (this will vary every drop in day).
3. **Batsperson scores runs:**
 - a. When the ball is bowled wide from the batsperson.
 - b. When the ball is bowled from the wrong place and is declared dangerous.
 - c. The ball bounces twice or rolls before it gets to the batsperson.
 - d. When the ball hits the batsperson but not the bat and the ball.
4. **Batsperson given out:**
 - a. When a hit is caught by the fielders.
 - b. When the ball is bowled and it knocks down a wicket behind the batsperson.
 - c. When the batsperson knocks a wicket down while not attempting a run.
 - d. When the batsperson knocks down a wicket while setting off for his first run.
 - e. When the batsperson willingly handles the ball they are out.
 - f. When the batsperson hits the ball twice.
5. **Self-refereeing:** Players are responsible for calls, and any disputes must be resolved between both captains of each team.