



# **Kwantlen Polytechnic University Badminton Rules & Regulations**

#### **General Rules**

Review the following rules and regulations before the Badminton season begins to avoid any confusion. The rules are available below, and will be posted online at <a href="https://www.kpu.ca/sportrec/league/badminton">https://www.kpu.ca/sportrec/league/badminton</a>

#### **KPU Drop In/Intramural Policies**

All participants are expected to follow the KPU Code of Conduct and respect the Coordinator, Officials, Sport and Opposition. KPU encourages <u>sportspersonship and fun</u>. When participating in sports and recreation, there is a tendency to get competitive, this is encouraged but aggressive behavior and disrespectful language is not. If this is an issue you and whoever is associated with you, (friends/spectators coming to watch) will be asked to leave the facilities. Depending on the severity, you may be asked to permanently leave from the sport drop-in/league for the rest of the semester.

All participants must have their valid **KPU STUDENT/STAFF/ALUMNI ID** with them when registering for the league. Each sport day they <u>must</u> present their KPU ID at the Front Desk to enter the KPU facility.

# **Authority**

If any individual has questions or concerns regarding Badminton, please contact <a href="mailto:sportrec@kpu.ca">sportrec@kpu.ca</a> or the Sport and Recreation Programs Coordinator, <a href="mailto:chris.delahson@kpu.ca">chris.delahson@kpu.ca</a>.

# **Sportspersonship**

Please play safely in a respectful manner and with good spirit at all times with opposing players and KPU Sport & Rec staff. Derogatory language, fighting, hate speech or any such verbal or physical abuse will **not be tolerated**. Any player not abiding by the rules and regulations will be removed from the league.

#### **Sportspersonship Program**

After each game, Intramurals Staff will assess and rank the fair play of each team on a scale of 0-5 by answering the following: "Did the team significantly contribute to the enjoyment of this game in spirit and sportspersonship?".



If a team is given a score equal to or less than 3, the captain will be notified by the Sports and Recreation Programs Coordinator and possibly required to make corrective action prior to the next game.

At the end of the season, teams will be disqualified from playoffs if their sportspersonship average is below 4. Teams will be provided with a written rationale for this decision. Team Captains may provide a written appeal within 3 business days of receiving a disqualification statement. The final decision will be made by the Sports and Recreation Programs Coordinator and Intramurals Staff.

#### Scaling:

0 – Poor Sportspersonship (fight, player ejection, etc.) or Default without 2 days' not
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1 –

2 –

3 –

4 –

5 – Good sportspersonship

# Scheduling:

Players will play 1 match each week. Dependent on the league, matches are scheduled between 5:50 – 8:30pm and each Player will play over a 7-week season; plus a 3-week playoffs period.

1) Refer to the game schedule to check who is playing and be at the court 10 minutes prior to the start of the game.

#### a) Players: Forfeit Rule

- i. If a player is late for their match, a 5-minute delay to the start of the game will be granted.
- ii. Should a player still not show, the opposition will receive an automatic forfeit win. Opposition player will be awarded a 2-0 Pts, 21:21-0 PF win score.

#### **Dress Code:**

Must have appropriate athletic attire and shoes. NO JEANS.

#### **Equipment:**

Sport and Recreation supply badminton racquet's (16 for full-court play) for participants to borrow with swap of KPU ID. Shuttles are provided.





# **Eligibility:**

To be eligible to play in the league all players must have registered in-person at the Sport and Recreation front desk with their student ID and pay the \$15 registration fee.

**Each individual is responsible** for the verification of their eligibility. **Team captains must** also accept the responsibility for the eligibility status of any participant representing their respective teams. Questions regarding participant eligibility should be brought to the attention of the Intramural Leader staff or Sport and Recreation Programs Coordinator.

All students, faculty/staff, and alumni are eligible to participate in an intramural league and/or tournament as long as the following are met and completed at the Sport and Recreation front desk:

- 1. Personal information entered onto **Team Registration form**.
- 2. In possession of and show valid KPU ID to front desk staff
- 3. Waiver form signed to allow use of Sport and Recreation Facilities
- 4. Team Sportspersonship Pledge form understood and signed
- 5. Registration fee paid in full prior to commencement of first game

Any student, faculty/staff or alumni are ineligible to participate in intramurals if they have not met and do not complete the above requirements.

The 'Free Agency' initiative has been put into place to increase the accessibility of intramurals for individual students, staff/faculty, and alumni who do not have a team and hope to have the opportunity to participate; providing an inclusive space for all to participate.

In order to register as a Free Agent, individuals must go in-person to the Sport and Recreation front desk and seek assistance by the Front Desk staff. They will be required to present their valid KPU ID and sign a waiver form. However, until they have joined a team, they will not yet be required to pay the registration fee or sign the 'Team Sportspersonship Pledge' form due to no guarantee a spot on a team.

#### **Playoff Seeding:**

All players will advance to the Playoffs. Based on each player's Win/Loss record at the end of the regular season will dictate their seeding for Playoffs.



#### **Missed Games:**

If several nights of games are missed without notification to the Sport and Recreation Programs Coordinator, you may be removed from the league. As consistent no shows are unfair to opposing players who are showing up to their scheduled matches every week.

Players must play in at least **half of the league games** to be eligible for playoffs. It is the team captain's responsibility to ensure all players sign in prior to every match with Intramural staff to ensure players become eligible for playoffs. The Sport and Recreation Programs Coordinator will refer to what is recorded on the sign-in sheet if a player's playoff eligibility is in question.

In the event that a player cannot make a game(s) for a variety of reasons, the player **must** communicate this via email ASAP prior to the next game to the Sport and Recreation Programs Coordinator, and their team captain must also be CC'd. This process must take place to allow the player to remain eligible to play in the playoffs; though this will be determined on a case-by-case basis by the Sport and Recreation Programs Coordinator.

#### In Game Rules

#### **Game Time:**

All regular <u>Badminton BC</u> rules apply, exceptions are as follows.

#### Length:

Games are scheduled every 30 minutes. The game will consist of best of 3 sets with a 21-point rally system, win-by-2. 3rd set is first to 11 points.

- 1. During first 2 sets, at a TIE of 20-20, a player must win by 2 points.
- 2. During first 2 sets, at a TIE of 29-29, the score is capped at 30; first to 30.

# Scorekeeping:

Score will be kept on an honor system as games will be self-refed. Players of the game will keep score.

- 1. At the end of each set players will record their score with the Intramural Leader staff present and switch ends.
- 2. Any conflict or disagreement about a point between players will be replayed, re-served. Final decision made by discretion of Sport and Recreation Programs Coordinator.





#### The Serve:

First serve decided by rock, paper, scissors.

- 1) Only underhand serves are permitted.
- 2) Server begins first set on right service line.

#### **Scoring:**

- 1. If the server wins the rally, the server earns 1 point and serves again. Right service line if their score is even, left service line if their score is odd.
- 2. If the receiver wins the rally, the receiver earns 1 point and becomes the new server. Right service line if their score is even, left service line if their score is odd.

# **Regular Season Play:**

Players will only play within their league for the season as well as Playoffs. If they wish to play in multiple leagues, they must be ready to play multiple games per night and at the time of their scheduled games. There are Open Doubles League, as well as Singles League with the choice of Recreational or Competitive divisions.

# **Playoffs:**

Players must play in at least **half of the league games** to be eligible for playoffs. It is the team captain's responsibility to ensure all players sign in prior to every match with Intramural staff to ensure players become eligible for playoffs. The Sport and Recreation Programs Coordinator will refer to what is recorded on the sign-in sheet if a player's playoff eligibility is in question.

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Playoffs will occur on the final week of the season, and will consist of the following rounds:

- 1. Round 1 = Elimination Finals
- 2. Round 2 = Semi Finals
- 3. Round 3 = Finals + 3<sup>rd</sup> place game





# Sign In:

Players <u>must</u> sign in with their student ID to the Sport & Rec staff working at the scorekeeping table before their matches. If you do not sign in you may be marked as away, and could forfeit matches for the day.

