

## Equations Sheet

### Kinematics

$$v = v_0 + at$$

$$\Delta x = \frac{1}{2}(v_0 + v_f)t = v_{ave}t$$

$$\Delta x = v_0t + \frac{1}{2}at^2$$

$$2a\Delta x = v_f^2 - v_0^2$$

$$\Omega = \Omega_0 + at$$

$$\Delta\theta = \frac{1}{2}(\Omega_0 + \Omega_f)t = \Omega_{ave}t$$

$$\Delta\theta = \Omega_0t + \frac{1}{2}at^2$$

$$2a\Delta\theta = \omega_f^2 - \omega_0^2$$

### Tangential — Rotational

$$\Delta S = r\Delta\theta$$

$$v_{\text{tangential}} = r\Omega$$

$$a_{\text{tangential}} = r\alpha$$

$$a_c = \frac{v^2}{r}$$

### Rolling

$$\Delta S = \Delta x$$

$$v_{\text{linear}} = v_{\text{tangential}}$$

$$a_{\text{tangential}} = a_{\text{linear}}$$

### Newton's Laws

$$\sum F_x = ma_x$$

$$\sum F_y = ma_y$$

$$f_{\text{static}}^{\text{max}} = \mu_s F_N$$

$$f_{\text{kinetic}} = \mu_k F_N$$

### Torque

$$\boldsymbol{\tau} = \mathbf{I}\boldsymbol{\alpha}$$

$$\boldsymbol{\tau} = \mathbf{r} \times \mathbf{F}$$

$$\tau_z = rF_{\text{perpendicular}} = rF\sin\phi = xF_y - yF_x$$

### Moment of Inertia

$$I_{\text{total}} = I_1 + I_2 + I_3 + \dots$$

$$I = I_{CM} + Md^2$$

### Work and Energy

$$W_{nc} = \Delta K + \Delta U$$

$$W = F \Delta x \cos(\varphi)$$

$$K_{linear} = \frac{1}{2}mv^2$$

$$K_{rotational} = \frac{1}{2}I\Omega^2$$

$$U_{gravity} = mgh$$

$$U_{spring} = \frac{1}{2}Kx^2$$

### Collisions

$$p = mv$$

$$\mathbf{P} = \sum_i \mathbf{P}_i$$

$$\mathbf{P}_f = \mathbf{P}_i$$

$$v_{1f} - v_{2f} = -(v_{1i} - v_{2i})$$

$$I = \Delta \mathbf{P} = \mathbf{F}_{average} t$$

### Angular Momentum

$$\mathbf{L} = \mathbf{r} \times \mathbf{p}$$

$$L_z = xp_y - yp_x = rpsin\varphi$$

$$\mathbf{L}_{final} = \mathbf{L}_{initial}$$

$$\mathbf{L}_{total} = \mathbf{L}_1 + \mathbf{L}_2 + \dots$$

$$L_{linear} = bmv$$

$$\mathbf{L}_{orbital} = r^2 m \boldsymbol{\Omega}$$

$$\mathbf{L}_A = \mathbf{I}_A \boldsymbol{\Omega}_A$$

### Simple Harmonic Motion

$$x(t) = A \cos(\Omega t + \delta)$$

$$v(t) = -\Omega A \sin(\Omega t + \delta)$$

$$a(t) = -\Omega^2 A \cos(\Omega t + \delta)$$

$$\omega = 2\pi f = \frac{2\pi}{T}$$

$$\omega = \sqrt{\frac{k_{spring}}{m}}$$

$$T_{pendulum} = 2\pi \sqrt{\frac{L}{g}}$$

### Waves

$$v = \lambda f = \frac{\lambda}{T}$$

$$v = \sqrt{\frac{F_{Tension}}{M/L}}$$

$$y(x, t) = A \sin(kx \mp \omega t)$$

### Standing Waves

If the string is fixed at both ends or air column is open at both ends

Use 
$$f_n = n \left( \frac{v}{2L} \right), \quad n = 1, 2, 3, \dots$$

Use  $\lambda_n = \frac{2L}{n}, \quad n = 1, 2, 3, \dots$

*If the string or air column has one open end and one fixed end*

Use  $f_n = n \left( \frac{v}{4L} \right), \quad n = 1, 3, 5, \dots$

Use  $\lambda_n = \frac{4L}{n}, \quad n = 1, 3, 5, \dots$

$$y_n(x, t) = A_n \cos(\Omega_n t) \sin(k_n x) \qquad \Omega_n = 2\pi f_n \qquad k_n = \frac{2\pi}{\lambda_n}$$

**Sound Level / Decibels / Sound Intensity**

$$I_{total} = I_1 + I_2 + I_3 + \dots \qquad I_{spherical\ source} = \frac{P}{4\pi R^2} \qquad \beta = 10 \log_{10} \left( \frac{I_{total}}{I_0} \right)$$

$$I_{total} = I_0 \times 10^{(\beta/10)} \qquad I_0 = 1 \times 10^{-12} \text{ W/m}^2$$

**Doppler Shift**

Use  $f_{listener} = f_{source} \left( \frac{1 \pm \frac{v_{receiver}}{v_{sound}}}{1 \mp \frac{v_{source}}{v_{sound}}} \right)$

- + receiver approaching
- receiver receding
- source approaching
- + source receding

**Interference**

Constructive interference (maximum amplitude) when  $\Delta x = n\lambda, \quad n = 1, 2, 3, \dots$

Destructive interference (zero or minimum amplitude) when  $\Delta x = \frac{1}{2}n\lambda, \quad n = 1, 3, 5, \dots$

**Beats**

$f_{beat} = |f_1 - f_2|$

## Quadratic Formula

$$\text{if } ax^2 + bx + c = 0, \text{ then } x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

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