

# KPU REC 3 on 3 Basketball League Rules of Play

## TEAM

Three players must start each game.

Jewelry (earrings, rings, watches, etc...), hats, bandanas, and/or casts are not allowed to be worn by players during tournament games. Any player that refuses to remove any such item prior to play, is not eligible to participate in that game

## GAME

1. Each game will have a total of two (2) twenty minute (20:00) halves with a 5 minute intermission.
2. Clock will only stop for injury, and/or at official's discretion.
3. All open wounds should be bandaged; if blood is detected during a game, a substitution must take place.
4. Each successful basket inside the 3 point line counts as one (1) point and any basket scored outside the 3 point line is worth (2) points, fouls that occur behind the three point line are still only one (1) foul shot. The shooter can choose to take a regular foul shot for one point (if the shot is missed the shooting team retains possession, if the shot is made the opposing team gets possession) or the shooter can take a foul shot behind the 3 point line to receive two points, on a 2 point foul shot possession changes to opposing team regardless if the shot is hit or not.
5. Change of possession must begin at the top of the key.
6. Following each dead ball period the team about to put the ball in play must check the ball with a defensive player.
7. After checking the ball with his/her opponent the player putting the ball in play must do so by passing the ball to a teammate.
8. Following each change of possession the ball must be taken back past the 3 point line.
9. If the ball changes possession and the ball is not cleared, and the player shoots and scores, no basket shall be awarded. The team who shot the ball will lose possession of the ball.
10. Jump balls will be awarded to the team on defence.
11. FOULS: If a foul is committed, the opposing team takes the ball out at the top of the key. If a person is fouled while in the act of shooting, the fouled team gets one foul shot, fouls that occur behind the three point line are still only one (1) foul shot. The shooter can choose to take a regular foul shot for one point (if the shot is missed the shooting team retains possession, if the shot is made the opposing team gets possession) or the shooter can take a foul shot behind the 3 point line to receive two points, on a 2 point foul shot possession changes to opposing team regardless if the shot is hit or not. After six team fouls are committed, the team will shoot a bonus shot on all successive fouls, they may choose to take a one point foul shot or a two point foul shot and previous foul shooting rules mentioned above apply.

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12. TECHNICAL FOUL: You will be eliminated from the game after the first technical foul is committed, and eliminated from the tournament and ejected from the premises if a second technical foul is committed. Technical fouls may be called for, but not limited to bad language, unsportsmanlike conduct, fighting, etc.
13. TIE GAME: Official will flip a coin to determine who will take the ball out at the top of the key. Overtime will be in sudden death format. The first basket in, wins.
14. FORFEIT OF THE GAME: The following infractions will result in a game forfeiture: Failure to be on the court at scheduled time; if three players cannot start the game.